## 900 MHz Cordless Telephone <br> Caller ID/Call Waiting ID

43-3577

Visual Ringer LED - let you know there is an incoming call at sight. (See "Setting the Visual Ringer Brightness" on page 10.)

Large Backlit keys - let you press the keys easily.

Audio Boost - help the elder people to hear high frequency tone. (See "Audio Boost" on page 14.)

Ten-Number Memory Dialing - lets you store up to ten numbers in memory for easy dialing. (See "Memory Dialing" on page 18.)

Ample Talk and Standby Time - the supplied battery (when fully charged) provides about 7 hours of talk time or 14 days of standby time.

Headset Jack - lets you connect an optional headset for hands-free convenience. (See "Headset Installation" on page 29.)

Auto Talk- lets you set the phone to answer a call by simply lifting the handset from the base.


## ! IMPORTANT !

If an icon appears at the end of a paragraph, go to the box on that page with the corresponding icon for pertinent information.
$\triangle$-Warning ! - Important - Caution $\longleftarrow$ - Note

Please read before using this equipment.

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## INTRODUCTION

Thank you for purchasing a RadioShack 900 MHz Cordless Telephone. Your phone uses advanced technology to give you superior audio quality and extended range. The phone's Caller ID unit records each caller's telephone number (and name, if available in your area) and the date and time of the call, as provided by your local phone company to Caller ID service subscribers. If you subscribe to Call Waiting with Caller ID, the phone shows you the incoming caller information, even when you are already talking on the phone.

Cordless phones require AC power to operate. When the power is off, you cannot make or receive calls by using your phone. You should also have a phone that does not need AC power to operate (not a cordless phone), so you can still make and receive calls if there is an AC power failure. !

## ! IMPORTANT !

- When AC power is lost, the phone loses the digital security code connection between the base and the handset. When power is restored, put the handset on the base briefly to restore this connection so you can use the handset.
- Your phone operates on standard radio frequencies as allocated by the FCC.
- It is possible for other radio units operating nearby on similar frequencies to unintentionally intercept your conversation or cause interference. This possible lack of privacy can occur with any cordless phone.


## IMPORTANT INFORMATION

This telephone has been tested and found to comply with all applicable UL and FCC standards.

## FCC STATEMENT

Your telephone compiles with Part 68 of the FCC Rules. Upon request, you must provide the phone's FCC registration number and REN to your phone company. These numbers are on the base unit.

Your phone is not intended to be used with partyline systems. Connection to party line service is subject to state tariffs. Contact the state public utility commission, public service commission, or corporation commission for information.

We have designed your phone to conform to federal regulations, and you can connect it to most telephone lines. However, each phone (and each device, such as a telephone or answering machine) that you connect to the telephone line draws power from the telephone line. We refer to this power draw as the device's ringer equivalence number, or REN on the back of your phone.

WARNING: To reduce the risk of fire or shock hazard, do not expose this product to rain or moisture.


CAUTION: TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER OR BACK. NO USER-SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED PERSONNEL.

The exclamation symbol is intended to inform you that important operating and maintenance instructions are included in the literature that might be of sufficient magnitude to constitute a risk of accompanying this product.

If you use more than one phone or other device on the line, add up all of the RENs. If the total is more than five (three in rural areas), your telephones might not ring. If ringer operation is impaired, remove a device from the line.

In the unlikely event that your phone causes problems on the phone line, the phone company can temporarily discontinue your service. If this happens, the phone company attempts to notify you in advance. If advance notice is not practical, the phone company notifies you as soon as possible and advises you of your right to file a complaint with the FCC.

Also, the phone company can make changes to its lines, equipment, operations, or procedures that could affect the operation of this phone. The telephone company notifies you of these changes in advance, so you can take the necessary steps to prevent interruption of your telephone service.

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation. Privacy of communications, may not be ensured when using this phone.

## Surge Protection

Your telephone has built-in protection circuits to reduce the risk of damage from surges in telephone line and power line current. These protection circuits meet or exceed the FCC requirements. However, lightning striking the telephone or power lines can damage your telephone.

Lightning damage is not common. Nevertheless, if you live in an area that has severe electrical storms, we suggest that you unplug your phone when storms approach to reduce the possibility of damage.

## IMPORTANT SAFETY INSTRUCTIONS

When using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

1. Do not use this product near water, for example, near a bathtub, wash bowl, kitchen sink, or laundry tub, in a wet basement or near a swimming pool.
2. Avoid using a telephone (other than a cordless type) during an electrical storm. There may be a remote risk of electric shock from lightning.
3. Do not use the telephone to report a gas leak in the vicinity of the leak.
4. Use only the power cord and batteries indicated in this manual.
Do not dispose of batteries in a fire. They may explode. Check with local codes for possible special disposal instructions.

## SAVE THESE INSTRUCTIONS

## IMPORTANT CALLER ID INFORMATION

To use Caller ID and Call Waiting, you must be in an area where those services are available and you must subscribe to those services through your local phone company. Where Caller ID is offered, one or more options are generally available:

- caller's number only
- caller's name only
- caller's name and number

If you subscribe to Call Waiting ID and Caller ID, the system can show you the incoming caller information, even when you are already talking on the phone.

## INSTALLATION

Before using your phone, carefully peel the protective film off the display. The film protects the handset window during shipment and is not necessary for use.

## Selecting a Location

You can place the phone's base on a desk or table, or mount it on a standard wall plate or directly on a wall. Select a location that is:

- near an accessible AC outlet
- near a telephone line jack
- out of the way of normal activities
- away from electrical machinery, electrical appliances, metal walls or filing cabinets, wireless intercoms, alarms, and room monitors
- away from other cordless phones

The base's location affects the handset's range. If you have a choice of several locations, try each to see which provides the best performance.

Your telephone connects directly to a modular telephone line jack. If your telephone wiring does not have a modular jack, you can update the wiring yourself using jacks and adapters (available at your local RadioShack store), or have the telephone company update the wiring for you. You must use compatible modular jacks that are compliant with Part 68 of FCC Rules.

## ON A DESK TOP

1. Plug one end of the supplied long modular cord into the TEL LINE jack on the back of the base.
2. Insert the supplied AC adapter's barrel plug into the DC IN 9V jack on the back of the base and route the adapter's cord


## CAUTION

AYou must use a Class 2 power source that supplies 9V DC and delivers at least 350 mA . Its center tip must be set to positive and its plug must fit the phone's DC IN 9 V jack. The supplied adapter meets these specifications. Using an adapter that does not meet these specifications could damage the phone or the adapter.

## On a Wall Plate or Wall

To mount the phone directly on a wall, you need two screws (not supplied) with heads that fit into the keyhole slots on the base and the bracket. Drill two holes $3^{15} / 16$ inches apart. Thread a screw into each hole, letting the heads extend about $1 / 8$ inch.

1. Remove the bracket from the base and snap it into the notches on the bottom of the base.
2. Plug one end of the supplied modular cord (short for a wall plate, long for direct wall mounting) into the TEL LINE jack on the base's back.
3. Plug the supplied AC adapter's barrel plug into the DC IN 9V jack.
4. Route the adapter and modular cords through the bracket's grooves.
5. For a wall plate, align the base and the bracket's
keyhole slots with the wall plate studs and slide the base downward to secure it.

For direct wall mounting, align the base and the bracket's keyhole slots with the mounting screws and slide the base downward to secure it.


If the base unit is mounted on the wall, always put the handset in the base with the CID display facing forward to make sure the handset does not fall out of the base.

## ! IMPORTANT!

The EPA certified RBRC ${ }^{\circledR}$ Battery Recycling Seal on the nickel-cadmium
 (Ni-Cd) battery indicates RadioShack is voluntarily participating in an industry program to collect and recycle these batteries at the end of their useful life, when taken out of service in the United States or Canada. The RBRC program provides a convenient alternative to placing used NiCd batteries into the trash or the municipal waste stream, which may be illegal in your area. Please call 1-800-THE-SHACK (1-800-843-7422) for information on Ni-Cd battery recycling and disposal bans/ restrictions in your area. RadioShack's involvement in this program is part of the company's commitment to preserving our environment and conserving our natural resources.
6. Plug the adapter into a standard AC outlet. And plug the modular cord's other end into a modular phone line jack.
7. Raise the antenna to a vertical position.

## Setting the Visual Ringer BRIGHTNESS

The VISUAL RINGER switch allows you to set the brightness of the visual ringer LED on the base. There are three options to choose from: HIGH, LOW and OFF. If you set the switch to off, visual ringer LED never flashes.

## Connecting/Charging the Battery Pack

The phone comes with a rechargeable nickelcadmium battery pack in the handset, but not connected. Before using your phone, you must connect the battery pack. Then charge it for about 15-20 hours. !

1. Press down and slide off the battery compartment cover.
2. Lift the battery pack out of the compartment.
3. Plug the battery pack's connector into the socket in the compartment (the connector fits only one way). Then place the battery pack in the compartment.
4. Replace the cover.

To charge the battery pack, place the handset on the base. The CHARGE/IN USE indicator on the base lights. !

Recharge the battery pack when Low Battery flashes on the display. 『

When you first use the phone after charging or recharging the battery pack, the phone might not work and you might hear error beeps. If this happens, place the handset on the base to change the digital security code.

Using a damp cloth, clean the charging contacts on both the handset and base about once a month.

About once a month, fully discharge the battery pack by keeping the handset off the base until Low Eattery flashes. Otherwise, the battery pack loses its ability to fully recharge.

The supplied battery pack should last about a year. If the battery pack does not hold a charge for more than two hours after an overnight charge, replace it with a new $3.6 \mathrm{~V}, 600 \mathrm{mAh}$ battery pack with a connector that fits the socket in the battery compartment. You can order a replacement battery pack through your local RadioShack store (or online at RadioShack.com). Install the new battery pack and charge it for about 24 hours.

If you have trouble replacing the battery pack, take the phone to your local RadioShack for assistance. $\triangle$

- If the phone does not work, recharge the battery pack. (The battery power might be too low for the display to operate.)
- If the battery pack becomes weak during a call, the handset beeps and Low Battery flashes. When this happens, you cannot make a call on the phone until you recharge the battery pack.
- If the battery pack is completely discharged or the base loses power while the handset is away from it, place the handset on the base to change the digital security code. If it was the handset that lost power, recharge the battery pack.


## $\triangle$ WARNING $\triangle$

Dispose of the old battery pack promptly and properly. Do not burn or bury it. There is a risk of explosion if battery is replaced by an incorrect type. Dispose of used batteries according to the instructions.

## NOTES

- Make sure your battery pack is fully charged before choosing the dialing mode.
- If your phone system requires pulse dialing and you need to send the DTMF tones for certain situations during a call, you may switch over to tone dialing. (Refer to "Tone Dialing Switch-over" on Page 15.)


## Choosing the Dialing Mode

Most phone systems use tone dialing which sends DTMF tones through the phone lines. However, some phone systems (such as those in rural areas) still use pulse dialing. The default setting is tone dialing. Depending on your dialing system, set the mode as follows:

Dialing mode switch is next to the DC IN 9V jack at the top of the base. Place the switch in the TONE position for tone dialing, or the PULSE position for pulse dialing.

If you are not sure of your dialing system, set for tone dialing. Make a trial call. If the call connects, leave the setting as is. Otherwise set for pulse dialing.

## OPERATION

## Making and Receiving Calls

| Action | Handset On Base | Handset Off Base |
| :---: | :---: | :---: |
| To answer a call | Pick up the handset (Auto Talk: On) or pick up the handset and press TALK (Auto Talk: Off). | Press TALK, any number, */TONE/ - or \#/- (Auto Talk: On) or press TALK (Auto Talk: Off). |
| To make a call | 1)Pick up the handset. <br> 2)Press TALK. <br> 3)Listen for the dial tone. <br> 4)Dial the number. <br> OR <br> 1)Pick up the handset. <br> 2)Dial the number. Then press TALK. | 1)Press TALK. <br> 2)Listen for the dial tone. <br> 3)Dial the number. OR <br> Dial the number. <br> Then press TALK. |
| $\begin{array}{\|l\|} \hline \text { To } \\ \text { hang } \\ \text { up } \end{array}$ | Press TALK or return the handset to the base (Auto Standby). |  |
| To redial | 1)Pick up the handset. <br> 2)Press TALK. <br> 3)Listen for the dial tone. <br> 4)Press REDIAL. <br> OR <br> 1)Pick up the handset. <br> 2)Press REDIAL. <br> Then press TALK. | 1)Press TALK. <br> 2)Listen for the dial tone. <br> 3)Press REDIAL. OR <br> Press REDIAL. <br> Then press TALK. |

# Adjusting the Ringer and Earpiece Volume 

## Base Ringer On/Off

The RINGER switch allows you to set the base ringer on or off. If you set the switch to off, you never hear the base ringer tone.

## Base Ringer Tone

Press the RINGER TONE button in standby mode to select one of 7 ringer tones.

## Base Ringer Volume

Slide the RINGER VOLUME adjuster to set the base ringer volume.

## Handset Ringer Tone and Volume

Press the volume up key or volume down key (labeled as, RING/VOL/+ or RING/VOL/-) in standby mode to select one of five ringer tones and volume combinations. Ring Type A High, Ring Tupe A Low, Ring Type B High, Ring Type B Low, or Ringer Off.

## Earpiece Volume

Press the volume up key or volume down key (labeled as, RING/VOL/+ or RING/VOL/-) during a call to change the earpiece volume of the handset. This setting will remain in effect after the telephone call has ended.

## Audio Boost

To set Audio boost on, slide the AUDIO bOOST switch to ON. Boost on appears on the display under the volume setting when you press TALK.
To set Audio boost off, slide AUDIO BOOST switch to OFF.

## REDIAL

The REDIAL key redials the last number dialed.
The redialed number can be up to 32 digits long.

## TONe Dialing Switch-OVer

Some telephone companies use equipment that requires pulse dialing (sometimes referred to as rotary dialing).

If you need to enter tone dialing digits, you can switch-over to tone dialing during the call. For example, entering your bank account number after you have called your bank.

Initially make your call with the pulse dialing mode. Once your call connects, press the */ TONE/ $\triangleleft$ key. Enter the desired number. These digits will be sent as tone dialing. Once the call ends, the tone mode is canceled and pulse dialing mode resumes.

## Traveling Out-Of-Range

During a call, as you begin to move your handset too far from your base unit, noise increases. If you pass the range limits of the base unit, your call will terminate within five minute.

## Selecting a Different Channel

If you encounter interference while using your phone, you can manually change the phone's channel for clear operation. This function works only when the phone is in use. Press DEL/CH. "Scanning" appears on the display, indicating the phone is changing to another channel.

## Page

To locate the handset (while it's off the base), press PAGE on the base. The handset beeps for 60 seconds. Paging is canceled when pressing any handset key or the handset is returned to the base.

## NOTES

Tone Dialing Switch-over

- The tone feature only applies when the dial mode is set to pulse.
- This special number can be stored in a memory location. This is referred to as Chain Dialing (See page 22.)


## Page

You can cancel paging also by pressing the PAGE on the base.

## NOTES

## Flash and Call Waiting

 You must subscribe through your local telephone company to receive Call Waiting Service.Voice Mail Waiting Indicator You must subscribe to voice mail service from your telephone company in order to use this feature. The voice mail company will provide you with the access number.

## Setting Menu Options

The Cordless phone features include Auto Talk and Auto Standby. Auto Talk allows you to answer a call by just removing the handset from the base so you don't have to waste time pushing buttons. Auto Standby allows you to hang up by simply returning the handset to the base.

## Flash and Call Waiting

If you have "Call Waiting" service and a call waiting tone sounds while you are on a call, press FLASH to accept the waiting call. There is a short pause. Then you will hear the new caller. To return to the original caller, press FLASH again. $\square$

## Voice Mail Waiting INDICATOR

If you subscribe to voice mail service, you can use your cordless telephone to access your voice mailbox. The VISUAL RINGER LED light on the base of your phone flashes whenever you have messages waiting in your voice mailbox. You can program your access number to a memory dial location. (The voice mail service provider will supply you with the access number. This number may be simply a phone number. Refer to the provider's literature.)

You may need to occasionally reset the indicator if it remains On after you have retrieved your messages. To reset the indicator, press and hold PAGE for five seconds.

## Setting Menu Options

There are four setup options available. They are Auto Talk, CIDCW (Caller ID on Call Waiting), Area Code and Language.

Auto Talk allows you to answer the phone without pressing TALK. If the phone rings when Auto Talk is On, simply remove the handset from the base and the phone automatically answers the call. If the phone rings when Auto Talk is Off, you must press TALK to answer the call.

## Changing the Auto Talk and CIDCW

1. When the phone is in standby mode, press MENU.
2. Use RING/VOL/+ or RING/VOL/- to move the pointer to the selection that you would like to change. Press SELECT to toggle between "Or" and "off" for Auto Talk and CIDCW.
3. Press MENU and return the handset to the base unit to complete the setting. The handset returns to the standby mode.

## Entering Your Area Code

If you enter a three-digit area code number in the Area Code option, your local area code does not appear in Caller ID messages. Do not program this option if your calling area requires ten-digit dialing. When reviewing Caller ID messages, you will see only the local seven digit number. For calls received from outside your local area code, you will see a full ten-digit number.

1. When the phone is in the standby mode, press MENU.
2. Press RING/VOL/- twice to select "Area Code".

## 3. Press SELECT.

4. Use the number keys ( $0-9$ ), or DEL/CH to enter the three-digit area code.
5. Press SELECT. A confirmation tone sounds and the displayed area code is entered.
6. Press MENU or return the handset to the base unit to complete the setting. The handset returns to the standby mode.

## Setting the Language

1. When the phone is in the standby mode, press MENU.
2. Press RING/VOL/- three times to select "Language".
3. Press SELECT to toggle between "Eng", "Fr." and "Esp" for each setting.
4. Press MENU or return the handset to the base unit to complete the setting. The handset returns to the standby mode.

## MEMORY DIALING

## Storing Phone Numbers And NAMES <br> Memory Dialing allows you to dial a number using just a few key presses. Your cordless telephone stores up to ten names/numbers in the handset.

## NOTE ■

In memory dialing operation, you must press a key within 30 seconds or the phone will return to the standby mode. If you return the handset to the base, the phone will return to the standby mode also.

1. Press MEM, "Select Memoru" is displayed.
2. Press RING/VOL/+ or RING/VOL/-, or enter a number (0-9) to select the memory location where you would like to store the number.

## 3. Press SELECT.

4. Press SELECT. A cursor flashes indicating that the display is ready for the name to be entered.

If "Edit Memory X" appears, the selected memory location is already stored. Then you must either edit the entry in this location, delete the entry in this location, or select "Gio Back" to choose another location.
5. To enter a name (up to 14 characters), use the number keys.

- See "Steps for Entering Names and Special Characters" on page 20.
- Use \#/ $\triangleright$ and */TONE/ $\rightarrow$ to move the cursor to the desired location.
- Use DEL/CH to delete characters as needed.
- Press and hold DEL/CH to delete all the characters.
- If a name is not required, go to step 6.

6. Press SELECT. "Store Number" is displayed.

The cursor flashes indicating that the display is ready for the number to be entered.
7. Use the number keys to enter the phone number.

- The phone number cannot exceed 20 digits.
- Use REDIAL to enter a pause in the dialing sequence. The display shows a " F ". Each pause counts as one digit and represents a two second delay of time between the digits.
- Use DEL/CH to delete digits as needed.

8. Press SELECT. You will hear a confirmation tone. Memory storage is complete. For example, if you store a name and number into memory location number 1 , the display shows "Memory 1 stored".

After about two seconds, the Select Memory screen is displayed.

Repeat steps 2-8 to store more numbers.
9. Press MEM to return to the standby mode.

## NOTE

The pause feature is useful for long distance calling, credit card dialing, or sequences that require a pause between digits.

## Steps for Entering Names and Special Characters

Refer to the letters on the number keys to select the desired characters.

With each press of a numeric key, the displayed character appears in the following order: Upper case letters first, lower case letters next and finally the number corresponding to the key.

| - | Number of times key is pressed |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| keys | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 1 | 1 |  |  |  |  |  |  |  |  |
| (2ABC) | A | B | C | a | b | E | 2 |  |  |
| (3deF) | D | E | F | d | E | 今 | 3 |  |  |
| (4GH) | E | H | I | 9 | H | i | 4 |  |  |
| (5.k.) | J | K | L | J | k | 1 | 5 |  |  |
| (6mno | 1 | H | 0 | m | 17 | ¢ | 6 |  |  |
| (7pass) | P | D | R | 5 | F | $\square$ | r | 5 | 7 |
| (87uV) | T | U | U | t. | $\cup$ | v | 8 |  |  |
| (9wx\%2) | W | $x$ | $Y$ | 2 | b | x | Y | z | 9 |
| (OPPER | * | \% | - | \% | ( | ) | (blank) | 0 |  |

For example, to enter Movies.

1. Pick up the handset. Press MEM.
2. Enter a number or press RING/VOL/+ or RING/ VOL/- to select a memory location.
3. Press SELECT.
4. Press SELECT. (When there is information already stored in the selected memory location, "Edit. Memory $x$ " is displayed. See page 22 for information on "Editing a Stored Name and/or Phone Number".)
5. Press 6. Then press \#/ $\downarrow$ to move the cursor to the right. $\boxed{ }$
6. Press 6 six times.
7. Press 8 six times.
8. Press 4 six times.
9. Press 3 five times.
10. Press 7 eight times.
11. When finished, press SELECT.

To continue to store the telephone number, proceed to step 7 on "Storing Phone Numbers and Names" on page 19.

## If you make a mistake while entering a name

Use */TONE/ $\subset$ or \#/ to move the cursor to the incorrect character.

Press DEL/CH to erase the wrong character.
Then enter the correct character.
To delete all characters, press and hold DEL/CH.

## Making Calls with Memory Dialing

## Memory Dialing from Standby Mode

1. Press MEM. The handset displays your programmed memory locations.
2. Press RING/VOL/+ or RING/VOL/-, or enter the number (0-9) to select the memory location you would like to dial.
3. Press TALK. "Talk" and the volume setting appear on the display. Then the displayed number is dialed.

## Memory Dialing from Talk Mode

1. Press TALK. "Talk" and the volume setting appears.

## 2. Press MEM.

3. Press RING/VOL/+ or RING/VOL/- or enter a number ( $0-9$ ) to select the memory location of the desired phone number. The selected name is displayed.
4. The phone number in the memory will be dialed when the SELECT key is pressed.

## Chain Dialing

The memory locations on the handset are not limited to phone numbers. You can also store a group of numbers (up to 20 digits) that you need to enter once your call connects. This is referred to as Chain Dialing.

An example of this is a bank account number. Once you have called your bank, and are prompted to enter the account number, press MEM and select the location number where the special number has been stored. Then press SELECT.

Store your special number with an identifying name. (Refer to "Storing Phone Numbers and Names" on page 18.)

## Editing A StOred Name And/ OR Phone Number

1. Press MEM. "Select Memory" is displayed.
2. Press RING/VOL/+ or RING/VOL/-, or enter a number ( $0-9$ ) to select the memory location you would like to edit, and press SELECT.
3. Press SELECT. The screen appears with the memory location number that you have selected in the display.
4. Press RING/VOL/+ or RING/VOL/- to select "Edit Memory X ". Then press SELECT. "Store Hame" is displayed. The cursor flashes indicating that the display is ready for the name to be edited. When a name has not been stored, the cursor appears at the beginning of the second line.
5. Use the number keys, */TONE/ $\downarrow$, \#/ $\llcorner$, or DEL/CH to edit the name. (See "Steps for Entering Names and Special Characters" on Page 20.) To edit only the phone number, skip this step.
6. Press SELECT. The cursor flashes indicating that the display is ready for the number to be edited.
7. Use the number key, */TONE/ «, \#/ゅ, REDIAL or DEL/CH to edit the phone number. The phone number cannot exceed 20 digits.

If you don't want to change the phone number, skip this step.
8. Press SELECT. If you changed either name or phone number, a confirmation display shows up. If it is correct, press RING/VOL/+ to select "Yes" and press SELECT. You hear a confirmation tone. The memory storage is complete.

For example, if you store a name and number into memory location number 1, the display shows "Memory 1 stored". After about two seconds, Select Memory screen is displayed.
9. Press MEM to return to the standby mode.

## Erasing a Stored Name and Phone Number

1. Press MEM. "Select Memory" is displayed.
2. Press RING/VOL/+ or RING/VOL/-, or enter a number ( $0-9$ ) to select the memory location you would like to erase.

## 3. Press SELECT.

The screen appears with the memory location number that you have selected in the display.
4. Press SELECT.
5. Press RING/VOL/- to move the pointer down to "Delete Memory $\bar{x}$ ".
6. Press SELECT. The confirmation screen appears.
7. Press RING/VOL/+ to move the pointer to "Yes".

## 8. Press SELECT.

You hear a confirmation tone.
9. After about two seconds, the display returns to the Select Memory screen. You may delete the information in another memory location (return to step 2) or press MEM to return to the standby mode.

## Testing Stored Emergency Numbers

If you store an emergency service's number (police department, fire department, ambulance) and you choose to test the stored number, make the test call during the late evening or early morning hours to avoid peak demand periods. Also, remain on the line to explain the reason for your call.

## One-tOuch Emergency Dial

You can store your most important or frequently dialed number in the Emergency Dial location. The one-touch Emergency Dial allows you to dial a number with one key press. (There is no need to press TALK. The phone will automatically dial the number stored.)

## StORING AND EDITING THE Emergency Dial

1. When the phone is in the standby mode, press and hold Emergency Dial (ґ).

If "Edit Humber" appears, there is a number already stored. Press RING/VOL/+ or RING/ VOL/- to select "Edit Humber". Then press SELECT.
2. Store the number by following step 7 under "Storing Phone Numbers and Names" on page 19.

## 3. Press SELECT.

You hear a confirmation tone. Memory storage is complete.

## Making Calls with the Emergency Dial

When the phone is in the standby mode, simply press Emergency Dial (ъ). The number stored in the Emergency Dial memory location is instantly dialed.

## Deleting the Emergency Dial

1. When the phone is in the standby mode, press and hold Emergency Dial (孔).
2. Press RING/VOL/- to move the pointer down to select "Delete Number".
3. Press SELECT.
4. Press RING/VOL/+ to move the pointer to "Yes".

## 5. Press SELECT.

You hear a confirmation tone. After about two seconds, the handset returns to the standby mode.

## NOTE

If the Emergency Dial does not have a stored number, the handset will beep rapidly and the phone will not dial.

## CALLER ID

You must subscribe to Caller ID service to use this feature.

When the telephone rings, the Caller ID feature allows you to view the caller's name and phone number on the display before you answer the phone. The handset displays the phone number of the incoming call, the name, and time.
Additionally, you can dial the displayed number and store the information for memory dialing.
Make sure you have turned on the Caller ID on Call Waiting feature. (See "Changing the Auto Talk and CIDCW" on Page 17.)

## When the Telephone Rings

1. When the Caller ID message is received, the display shows the caller's phone number along with the date and time. The incoming call information is stored in the Caller ID record. If the Caller ID service includes the caller's name, the caller's name appears on the display (up to 15 letters). $\boxed{ }$

You may receive any one of the following messages:

| Message | Display |
| :--- | :--- |
| When invalid data is <br> received | Incomplete Data |
| When a private name is <br> received | Frivate Name |
| When a private number <br> is received | Frivate Number* |
| When an unknown name <br> is received | Unknown Name |
| When an unknown <br> number is received | Unknown Number* |

2. When you pick up the phone, the display changes to "Talk". (Auto Talk feature is set to on.)

## Viewing the Caller ID Message List

The Caller ID list stores information for up to 30 incoming calls - even unanswered calls.

1. Press CID.

The summary screen appears. The screen shows the number of new messages and total messages.
2. Press RING/VOL/- to display the latest Caller ID message.
3. Press RING/VOL/- to see the next message. Or press RING/VOL/+ to see the previous message.
4. Charge the handset to return to the standby mode.

## DELETING INFORMATION FROM THE CALLER ID LIST

The cordless phone stores up to 30 messages. If the phone receives the 31st message, the oldest one in the list is automatically deleted and the newest is stored. Caller ID data can also be deleted manually.

## Deleting a Caller ID Message

1. Press CID. Display the message to be deleted from the Caller ID list by pressing RING/VOL/+ or RING/VOL/-.
2. Press DEL/CH.
3. Press Select. A tone sounds and the Caller ID message is deleted.

## NOTES

## Viewing the Caller ID

Message List

- In Caller ID operation, if no key is pressed for more than 30 seconds, an error tone sounds and the telephone returns to the standby mode.
- If a call comes in via a telephone system that does not offer Caller ID service, no information is stored.
- Each message can be up to 15 characters for the phone number and the name.
- The number of calls from the same Caller ID appears next to the received time. Once you view the new message, the number will disappear.


## Deleting a Caller ID Message

- While using the "Delete All?" or "Delete Message?" screen if no key is pressed for more than 30 seconds, an error tone sounds and the telephone returns to the standby mode.
- If you get an incoming call or page, the deleting operation is canceled and you can answer the call or page.


## Deleting all Caller ID Names/Numbers

1. Press CID.
2. Press DEL/CH.
3. Press RING/VOL/+ to select "Yes".
4. Press SELECT. A tone sounds and all stored Caller ID messages are deleted.

## Using the Caller ID List

## Calling a Party from the Caller ID List

 You can place a call from the Caller ID list. The cordless phone stores up to 30 messages.1. Press CID. Select the phone number that you want to dial by pressing RING/VOL/+ or RING/ VOL/-.
2. Press TALK. The displayed phone number dials automatically.

## Long Distance Calls and Area Code Setting/Cancellation <br> Pressing 1 while the incoming Caller ID information is displayed will place or remove the prefix 1 in the display to set up for a long distance call or cancel. Pressing 3 will set or cancel an area code setting.

## Storing Caller ID Messages in Memory Dialing

Messages shown in the Caller ID list can be stored in memory dialing. Using the incoming call information (i.e., Caller ID list), the phone number of the party on the Caller ID list can be stored in memory.

## 1. Press CID.

Select the phone number to be stored from the Caller ID list by pressing RING/VOL/+ or RING/VOL/-.
2. Press MEM.
3. Press RING/VOL/+ or RING/VOL/- or enter a number ( $\mathbf{0} \mathbf{- 9}$ ) to select the memory location to be stored.
4. Press SELECT.

You hear a confirmation tone, and the number is stored in memory. The display returns to the Caller ID list.

## ADDITIONAL INFORMATION

## Installing the Beltclip

## To attach the beltclip

Insert the beltclip into the holes on each side of the handset. Press down until it clicks.

## To remove the beltclip

Pull both sides of the beltclip to release the tabs from the holes.

## Headset Installation

You can connect an optional headset with a ${ }^{3 / 32-}$ inch $(2.5-\mathrm{mm})$ plug. Contact RadioShack for a suitable headset.

To connect the headset, open the rubber cover on the side of the handset. Then insert the headset's plug into the jack. $区$

When you finish using the headset, disconnect it from the handset and close the rubber cover to protect the jack.

Storing Caller ID Messages in Memory Dialing
If a message has already been stored in the selected memory number location, a confirmation screen is displayed.
Press RING/VOL/+ to select "Yes". Press
SELECT to overwrite.
The display returns to the Caller ID list.

## Headset Installation

- If you place the handset on the base to recharge it while the headset is connected, be sure the handset seats properly.
- You can use a handset holder (available from your local RadioShack store) to hang the handset on your belt for greater convenience when using a headset.


## TROUBLESHOOTING

If your phone is not performing to your expectations, please try these simple steps first

## Problem

## Solution

## The CHARGE/IN USE

 indicator won't illuminate when the handset is placed on the base.$\left.\begin{array}{|l|l|}\hline \text { The audio sounds weak and/ } \\ \text { or scratchy. }\end{array} \begin{array}{l}\text { - Make sure that the base antenna is in a vertical } \\ \text { position. } \\ \text { - Move the handset and/or base to a different location } \\ \text { away from metal objects or appliances and try again. } \\ \text { - Press DEL/CH to help eliminate background noise. } \\ \text { - Make sure that you are not too far from the base. }\end{array}\right\}$

| The Caller ID does not <br> display. | - The handset was picked up before the second ring. <br> - The call was placed through a switchboard. <br> - Charge the handset. <br> - Your Caller ID service may not active, contact your <br> local telephone service provider. |
| :--- | :--- |
| Voice Message Indication <br> does not work. | - Reset the indicator by pressing and holding PAGE for <br> five seconds. |
| - Contact your local telephone company to make sure |  |
| that your telephone receives FSK message |  |
| signaling. |  |

If you still have problems, disconnect the phone. If other phones on the same line work properly, the fault is in this phone or its installation. If you cannot find the problem, take the phone to your local RadioShack store for assistance.

## CARE

Keep the phone dry; if it gets wet, wipe it dry immediately. Use and store the phone only in normal temperature environments. Handle the phone carefully; do not drop it. Keep the phone away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new.

## SERVICE AND REPAIR

If your phone is not performing as it should, take it to your local RadioShack store for assistance. To locate your nearest RadioShack, use the store locator feature on RadioShack's website (www.radioshack.com), or call 1-800-The Shack (843-7422) and follow the menu options. Modifying or tampering with the phone's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it.

## Limited One-Year Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for one (1) year from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.
Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.
In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.
This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.
This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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